

# **From External Sources to External Users:**

**A Review of Geological Modeling Development  
within National Geological Surveys**

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# Introduction

- **Background**
- **Geological Modeling Process**
- **Interactions with the Users**
- **A Look Forward**

# Why Is Modeling & Visualization Important?

## The World of the Geoscientist Is Multi-dimensional

- Current interpretation methods limit this view
- Digital versions of traditional maps are not sufficient
- Increased efficiency demands computer-based methods to:
  - *Integrate and Manage* the data
  - *Interpret* geological features
  - *Visualize* attributes spatially and temporally
  - *Model* dynamic Earth processes

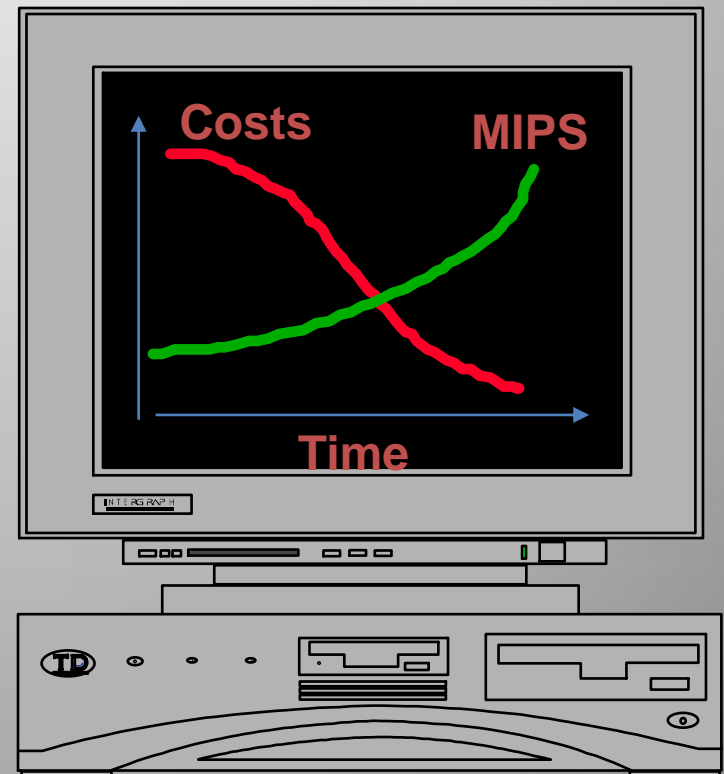
# Importance of This Topic ...

- **3-D subsurface modeling first became feasible in late 1980's with the introduction of high-performance Unix-based graphical workstations**
- **Developing digital representations of the subsurface does not ensure high-quality and efficiently managed projects**
- **Society is increasingly demanding:**
  - **multi-scale, multidisciplinary, integrative projects**
  - **a shift from passive data collection and archiving to dynamic information management and dissemination**

# Since 1990

Enormously more powerful computers and data storage have vastly reduced costs!

- Continuing, rapid advances in computer **HARDWARE** and **SOFTWARE** technologies
- Modeling & visualization increasingly integrated
- Increasingly realistic models possible

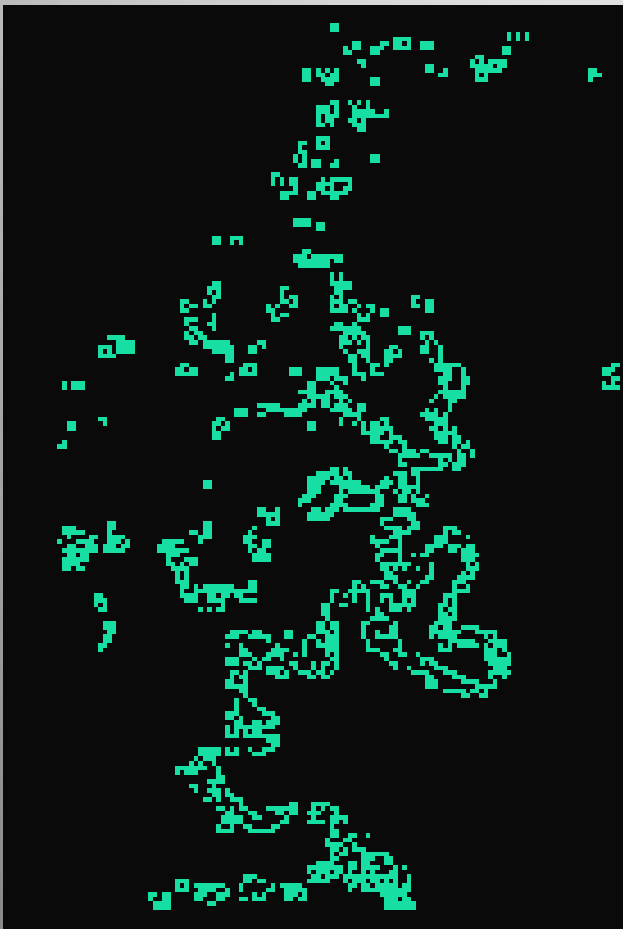


# **Problems in Subsurface Investigation are Unique...**

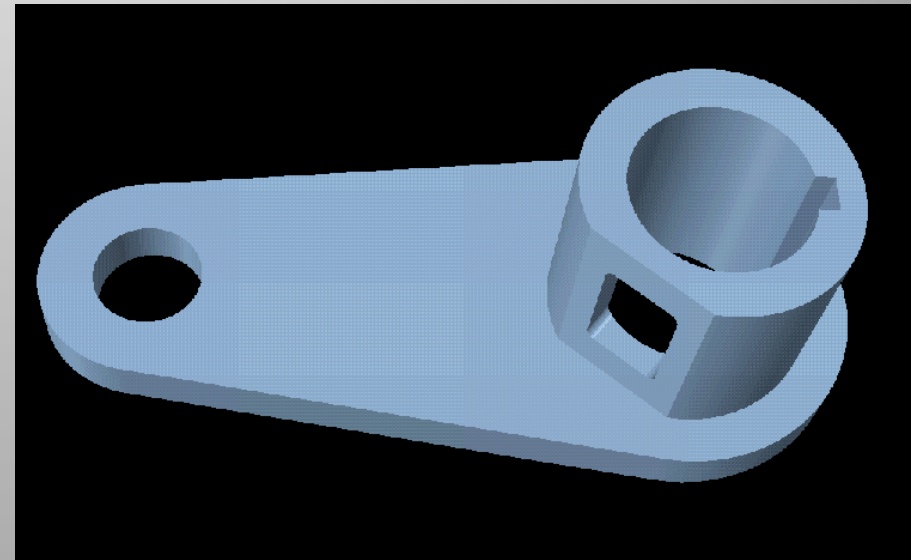
- **Subsurface information is often incomplete and conflicting;**
- **The subsurface is naturally complex and heterogeneous;**
- **Sampling is most often insufficient to resolve all uncertainties; and**
- **Scale effects on rock , fluid, and other properties are usually unknown.**

# Why We Need Special Modeling and Visualization Tools and Not Just CAD

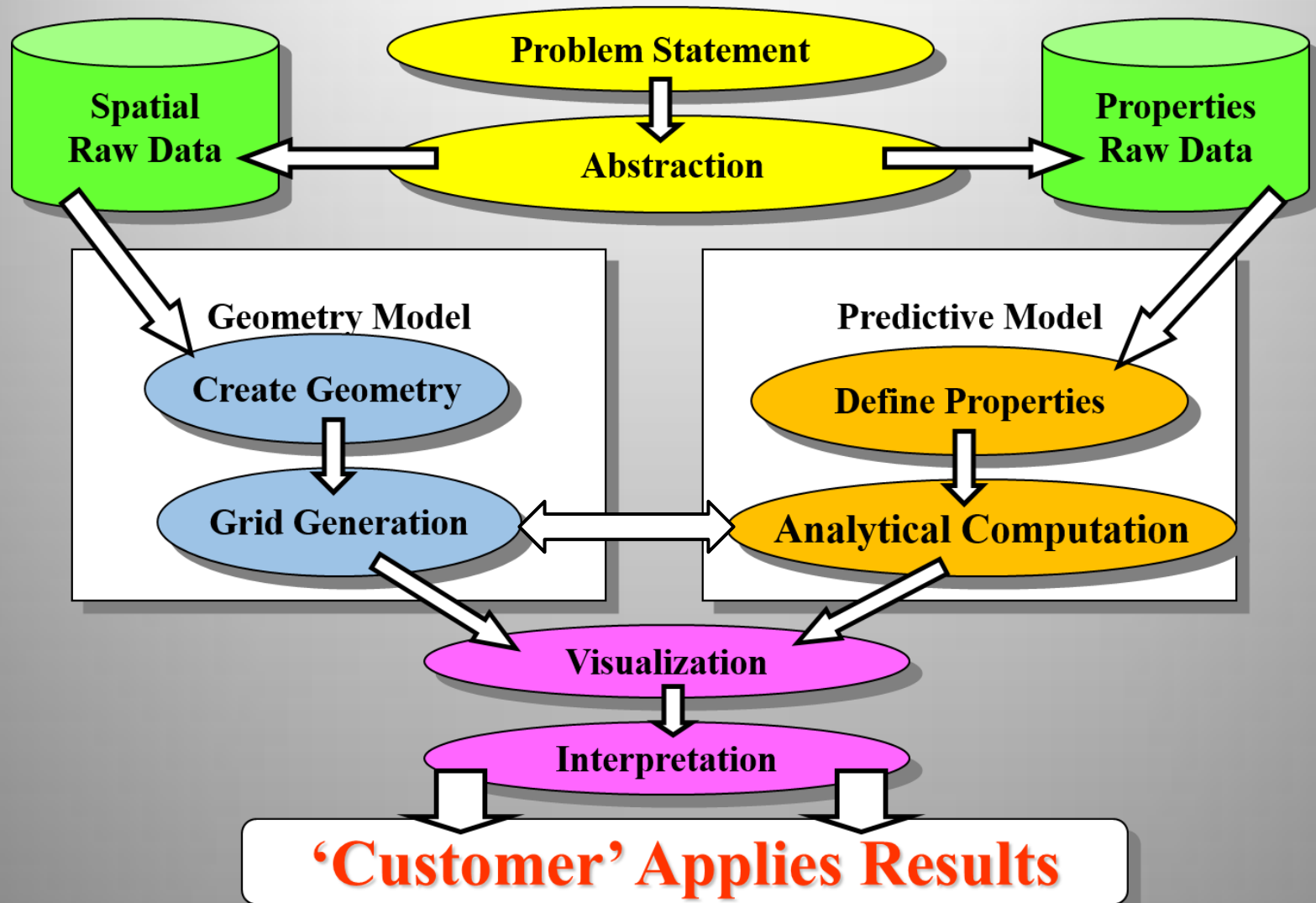
## GEO-OBJECT



## ENGINEERING OBJECT



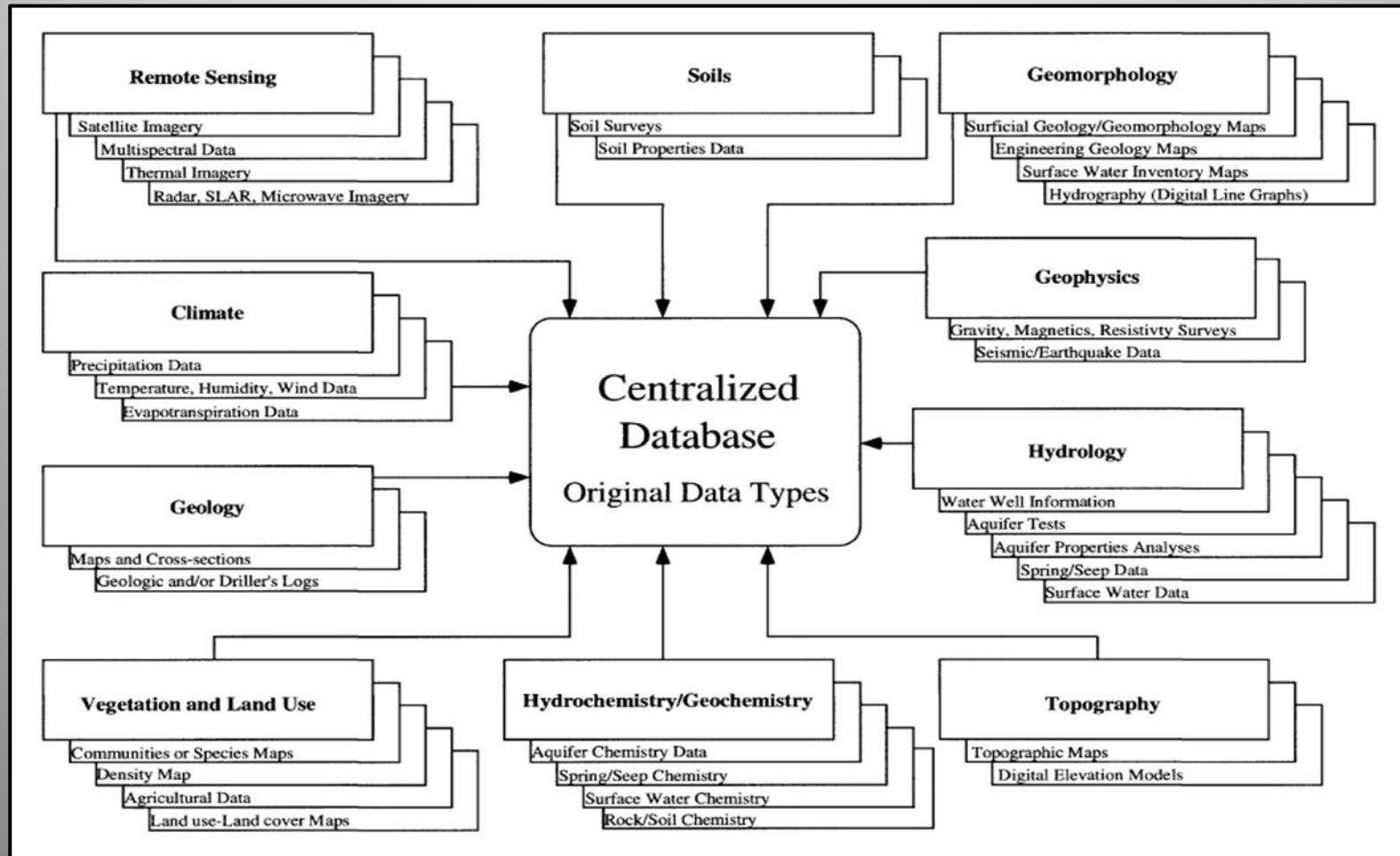
# Overview of the Geological Modeling Process



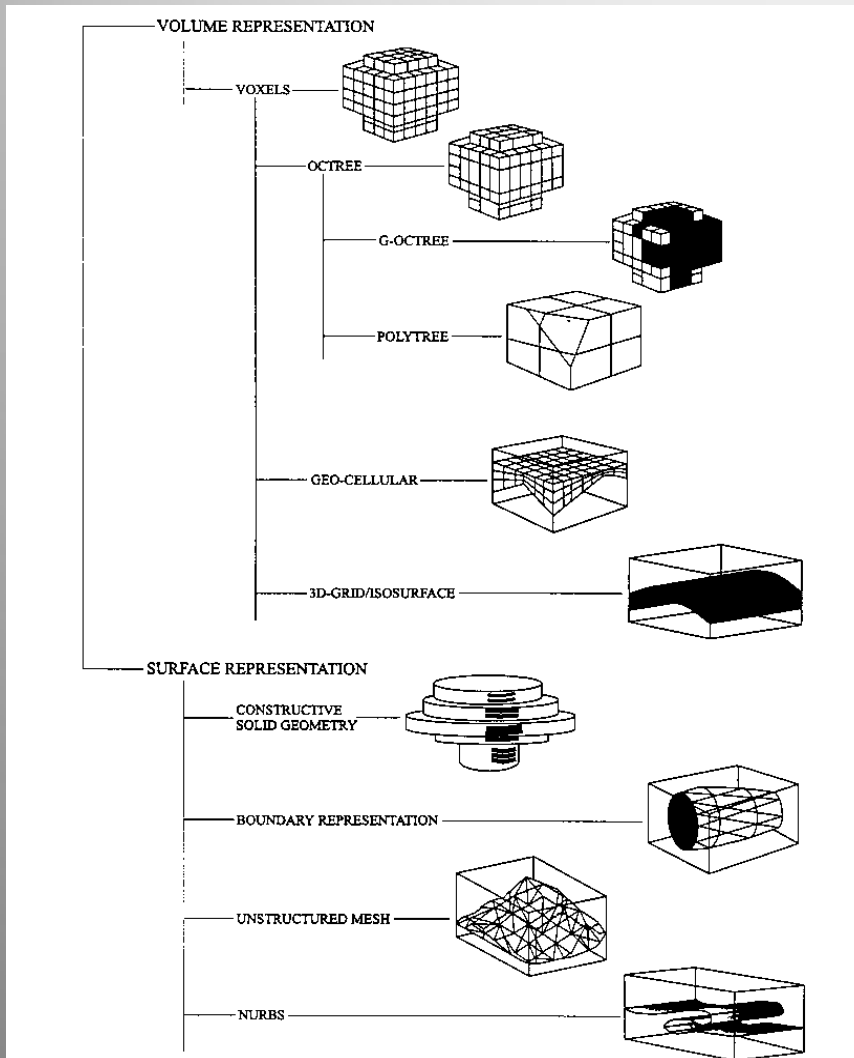


# Data Sources & Interactions

## Yucca Mountain Project 3D Model (1993)



# Many Model-building Techniques



- **Volume Representation**

- May be used as primary model construction
- Frequently used during a 2<sup>nd</sup> stage of DISCRETIZATION
- Important inputs to many applications

- **Surface Representation**

- Often used to define geological framework
- CSG not very suitable for geology – useful for man-made objects (so in CAD products and BIM)

# Creating a 3-D Model Involves Two Stages

## Framework Definition

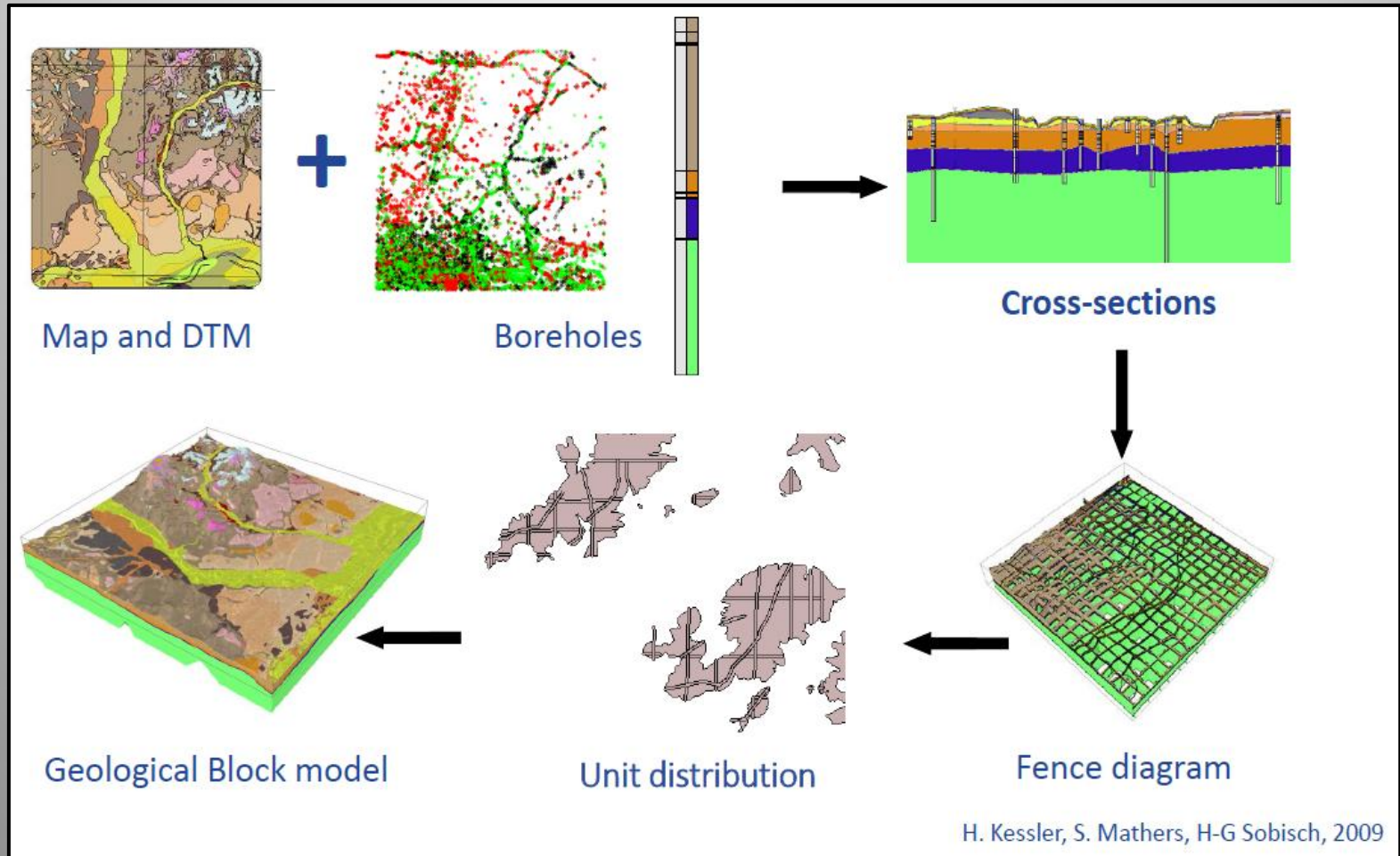
- Borehole and isolated sample data
- Triangulated surfaces
- 2-D grids and meshes
- Iso-volumetric models
  - from triangulated surfaces
  - from cross-sections
  - from grids and meshes
  - parametric (NURBS, etc)
  - Boundary Representations

## Discretisation and Property Distribution

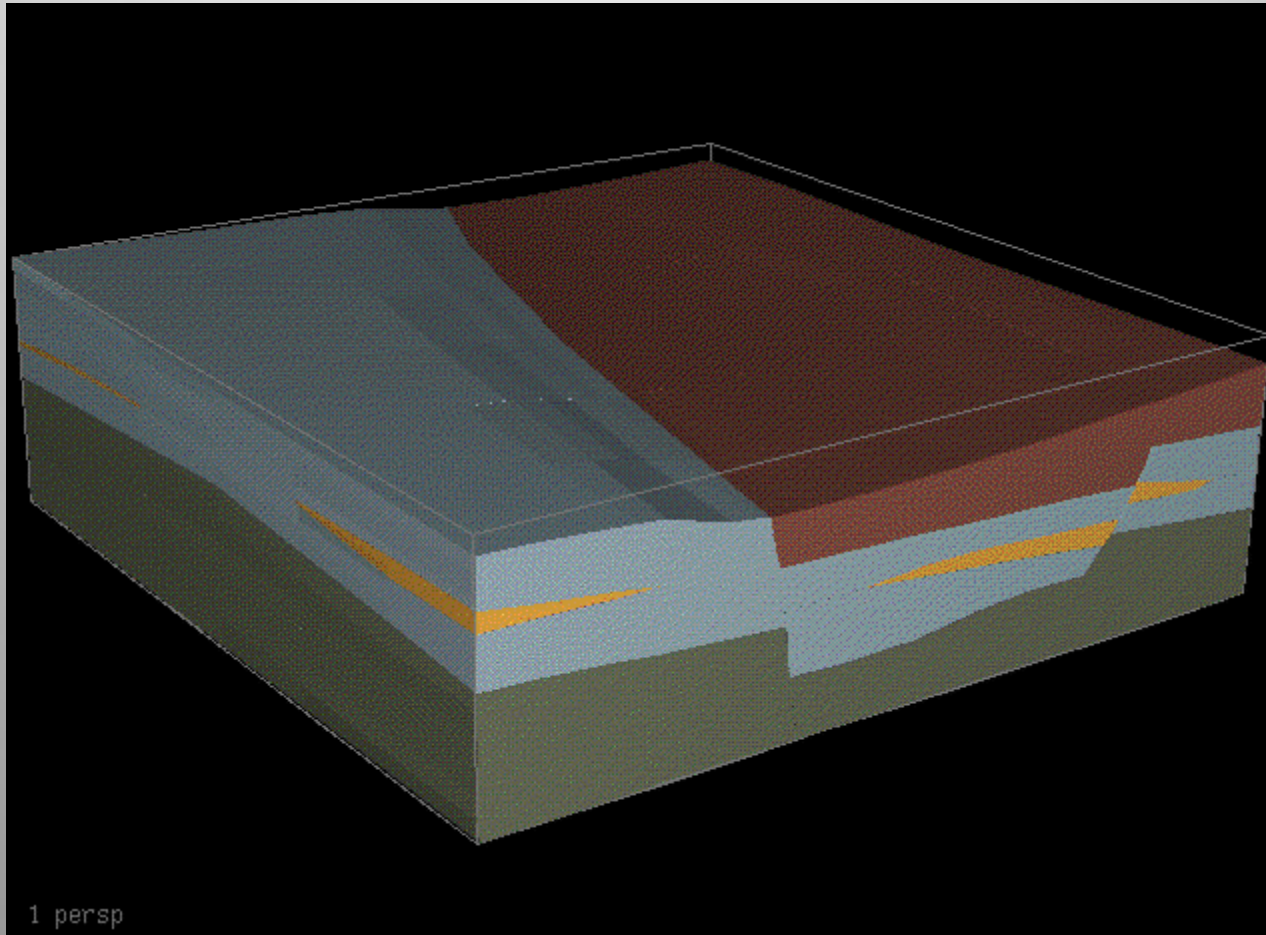
- 3-D grids and meshes
  - regular hexahedral
  - octree variable
  - geocellular
  - tetrahedral unstructured meshes

# Typical 3D Model Creation Workflow

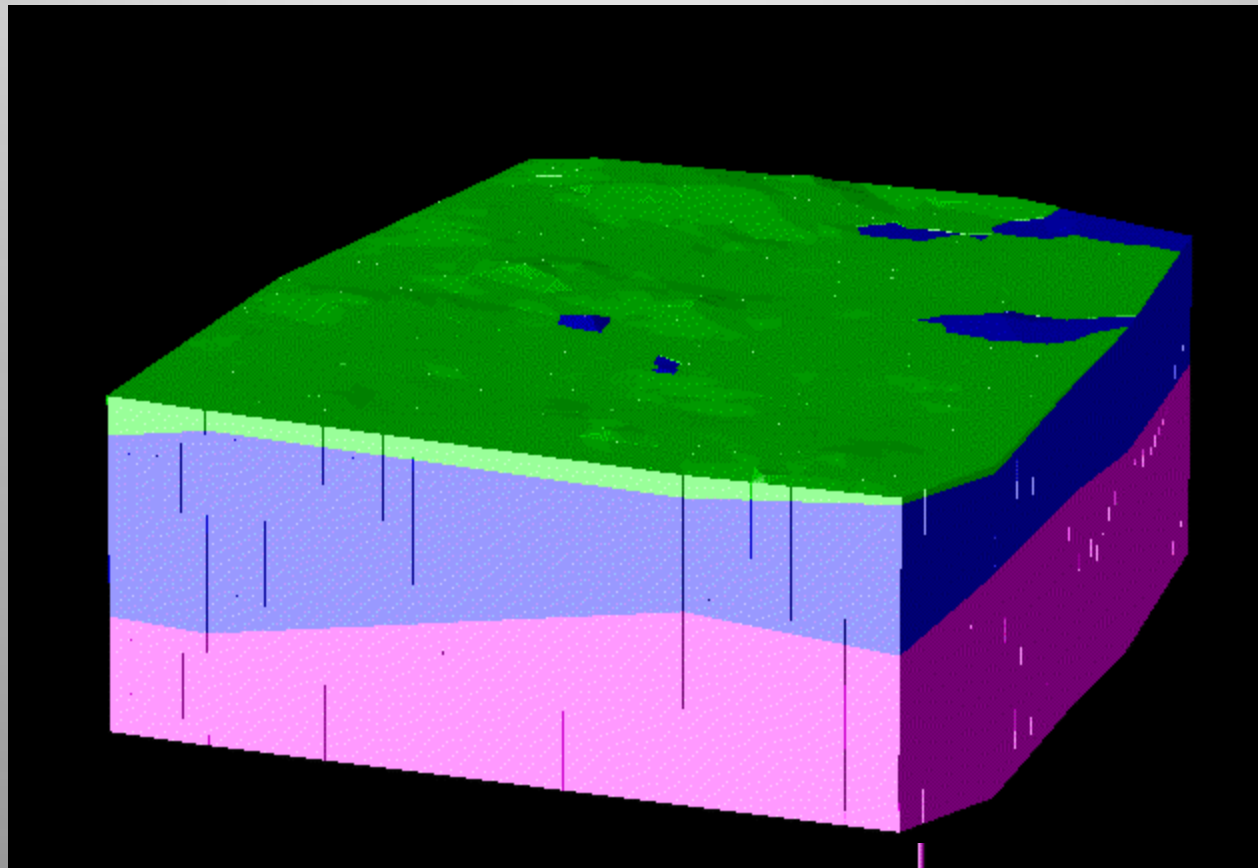
- This is GSI3D Workflow at BGS -



# Geometry Models can be Constructed Using Cross-Sections



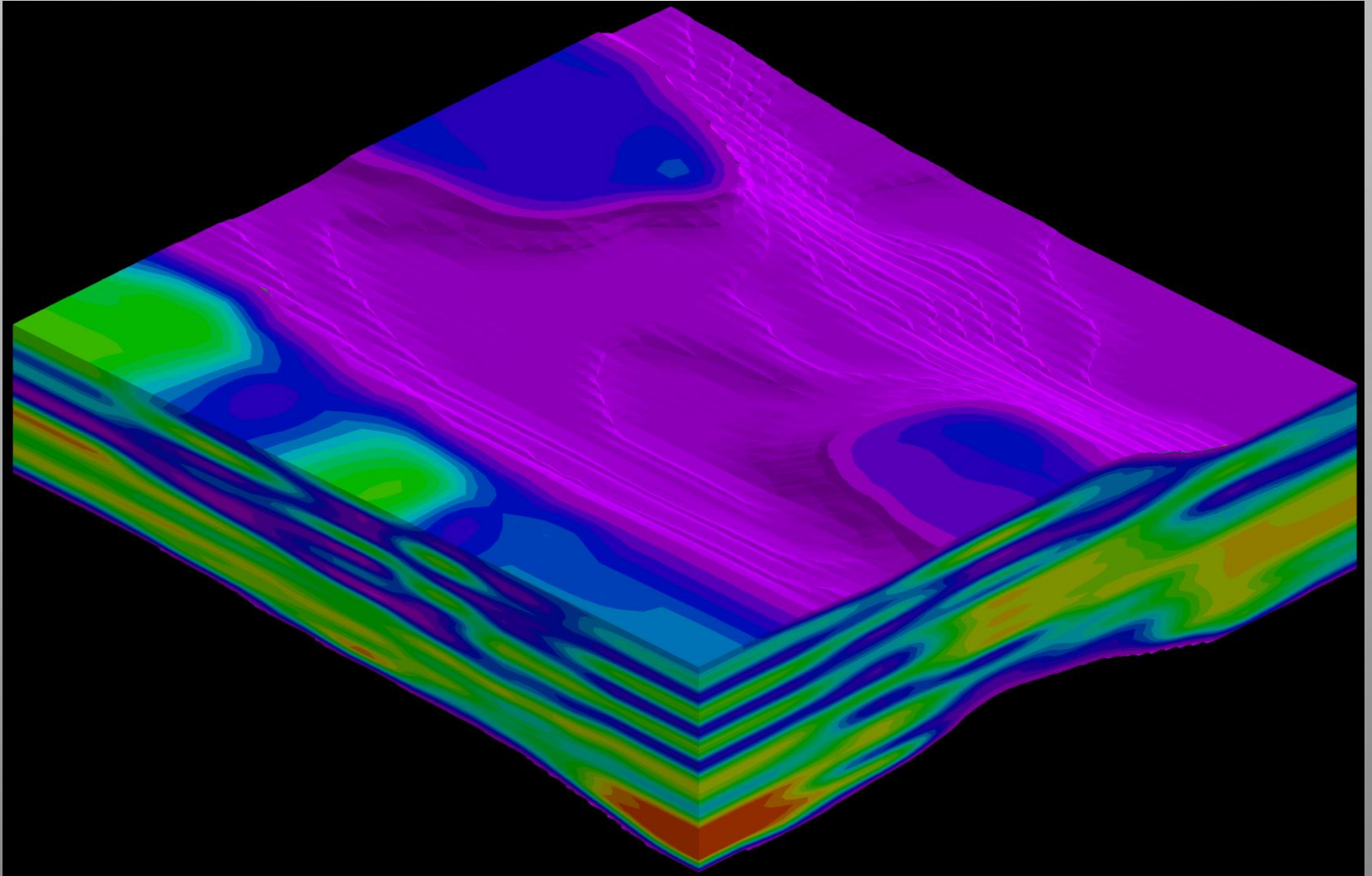
# 3-D Solid Models can be developed from Multiple Surfaces





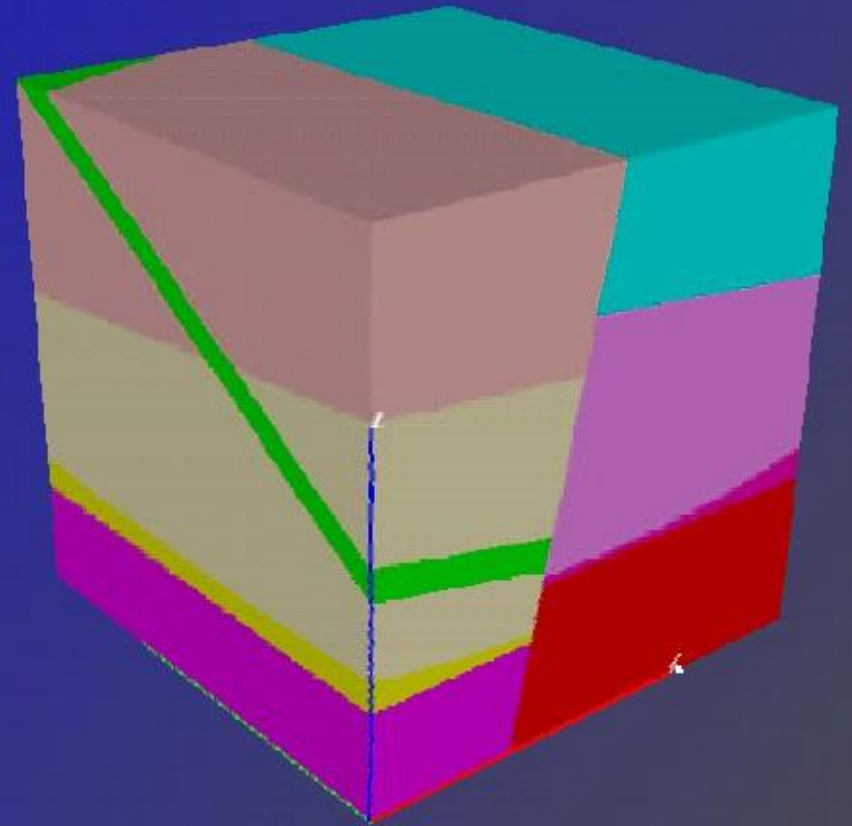
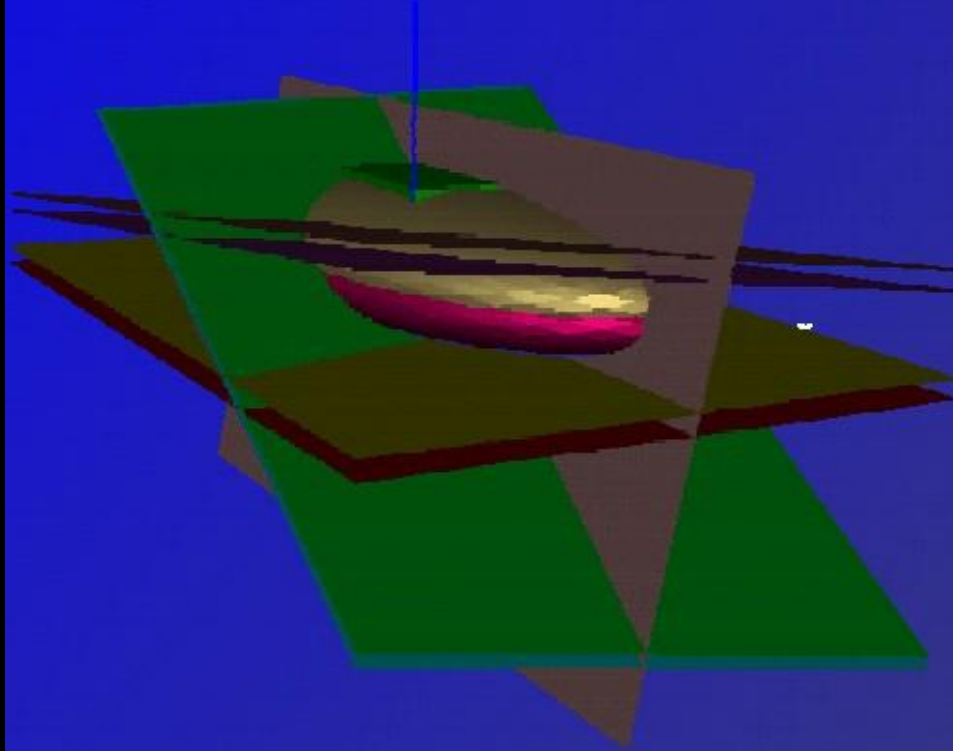
# Layered Models may involve many surfaces

Complex channels and “pinch-outs” add complexity to model



# Regional (Volumetric) Subdivision Feasible for Non-stratigraphic Cases

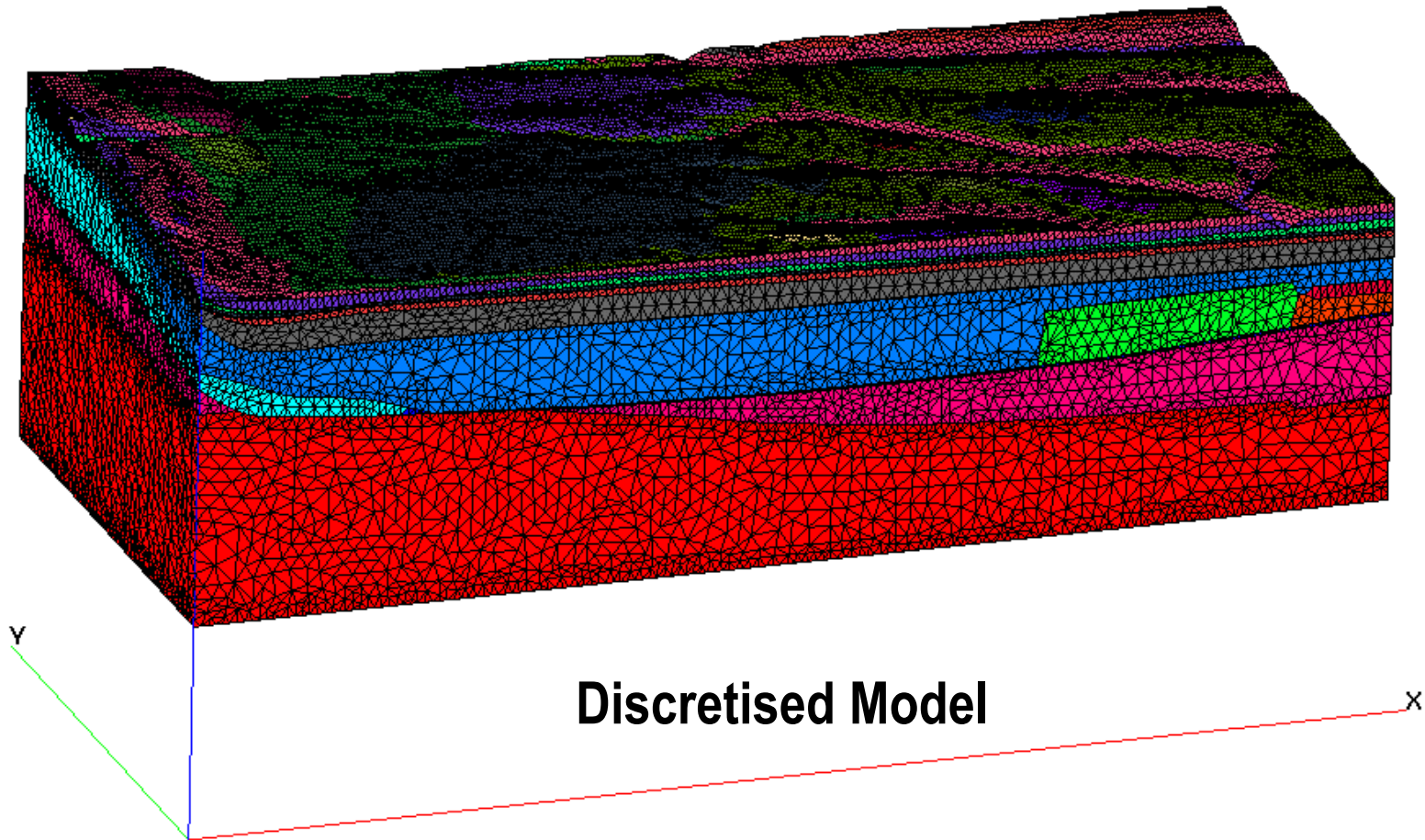
10 Surfaces  $\longleftrightarrow$  9 Regions



(C. Gable – LANL)

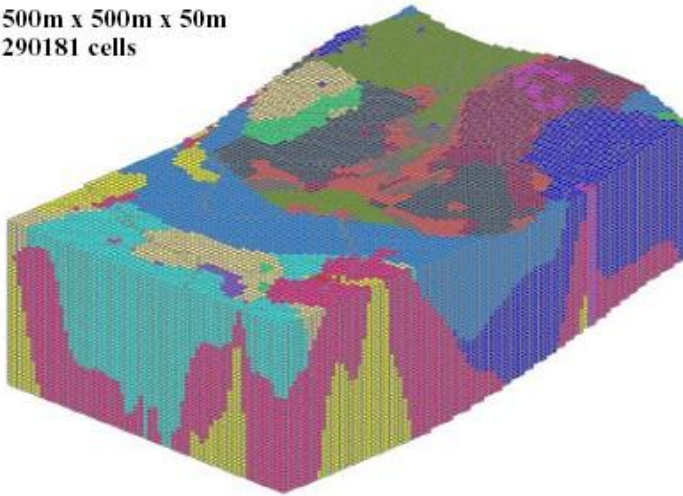


# Framework Models require Grids or Meshes to assign Property Distributions



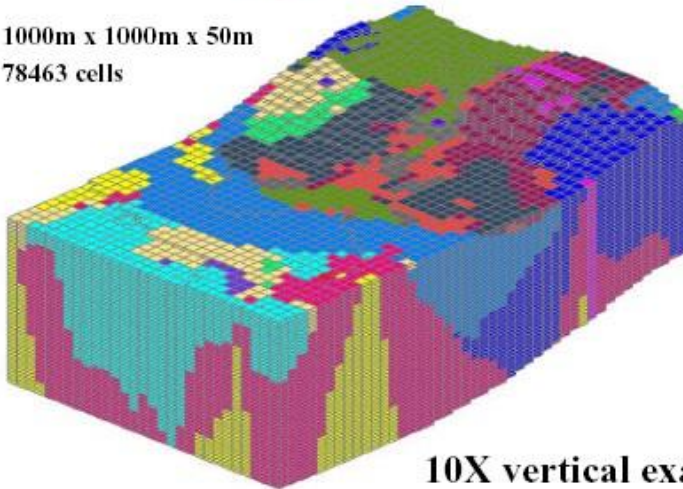
# Geological Framework Defined First – then Grid Resolution

500m x 500m x 50m  
290181 cells

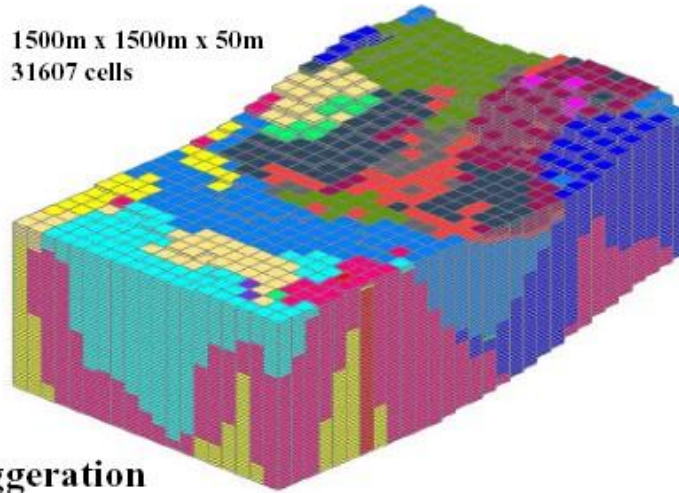


**Regular grids sample a single stratigraphic framework at different resolutions. The computational grid resolution is independent of the stratigraphic framework model.**

1000m x 1000m x 50m  
78463 cells



1500m x 1500m x 50m  
31607 cells

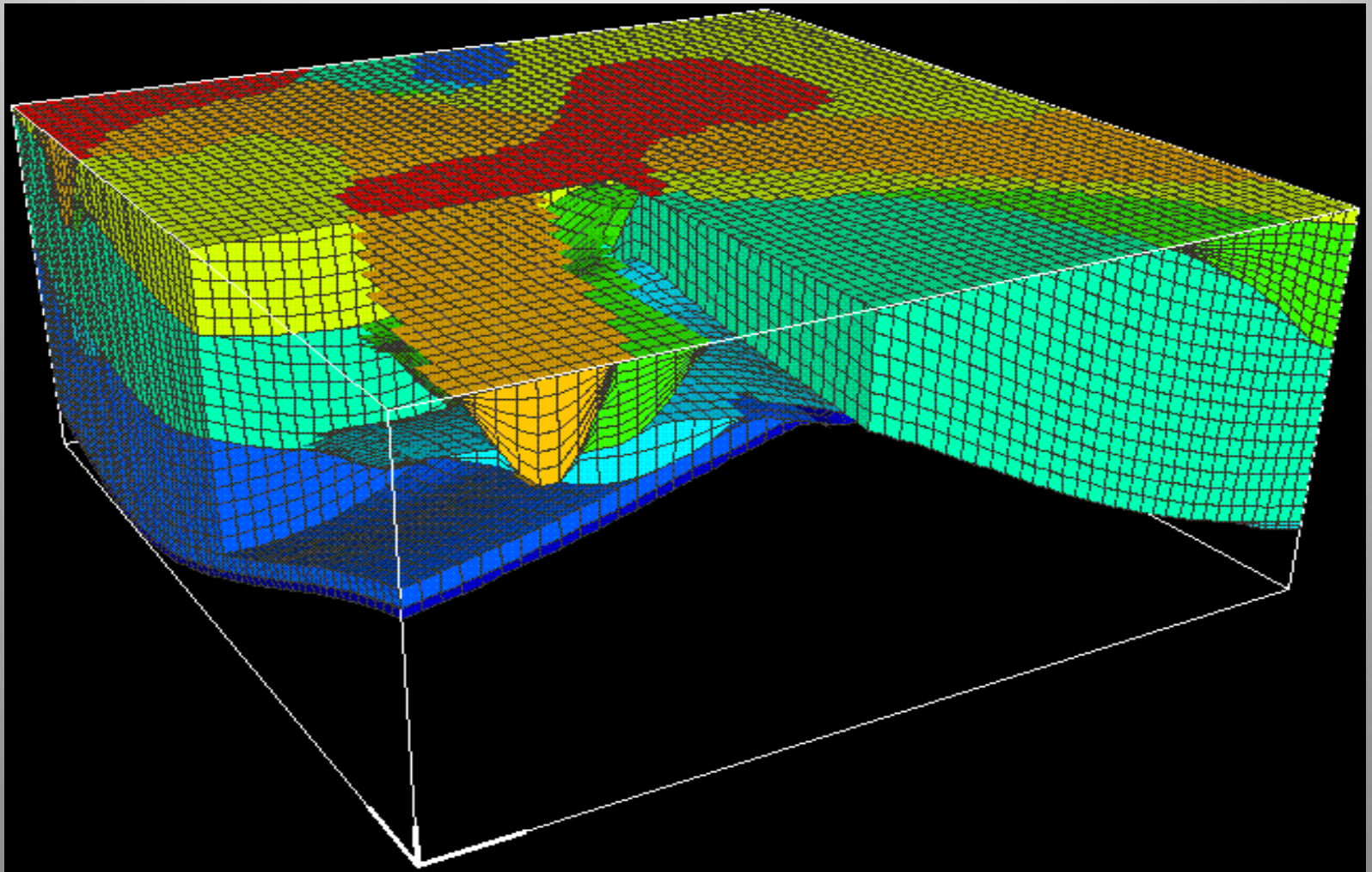


**10X vertical exaggeration**



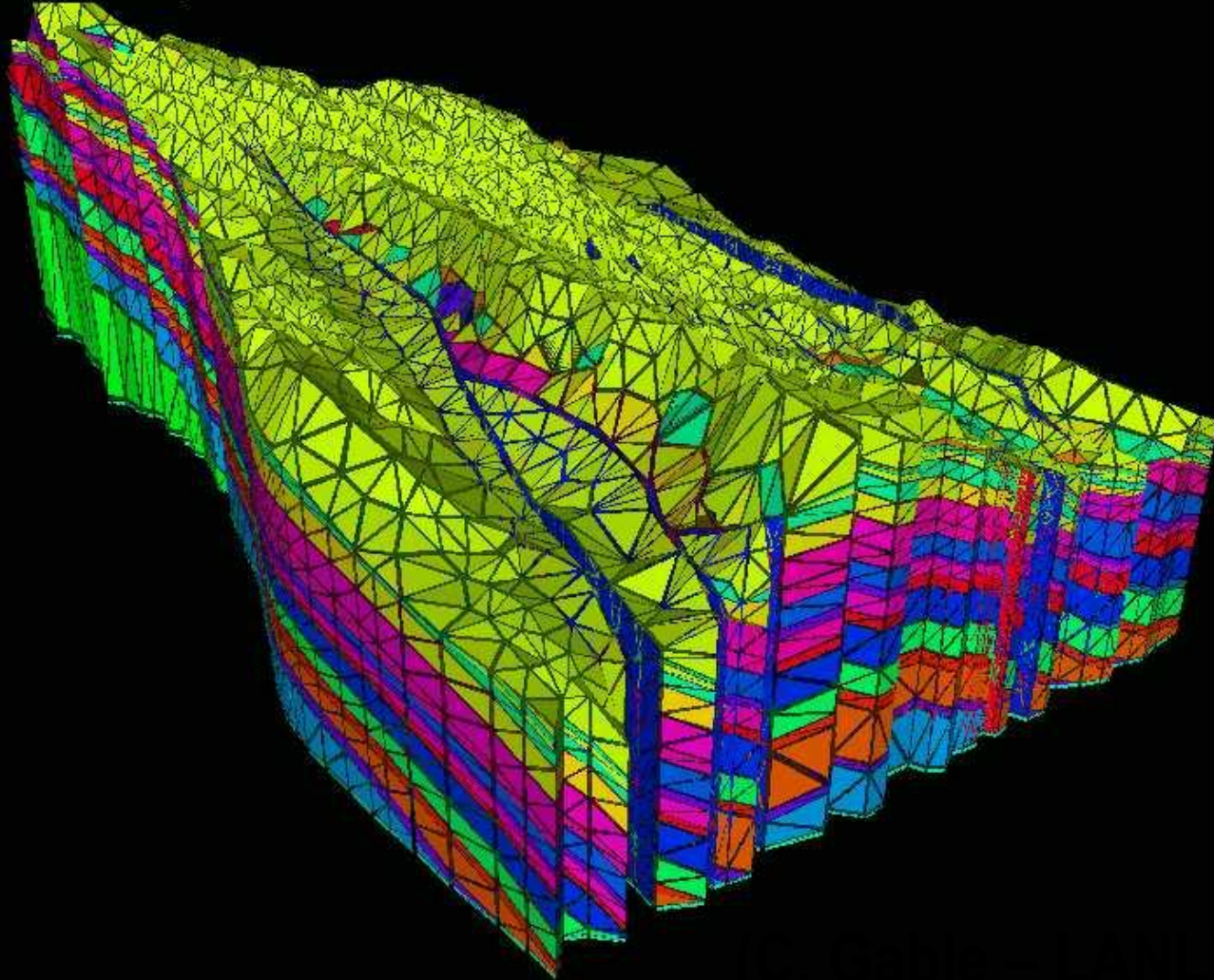


# “Geocellular” Volumetric Model



# Yucca Mountain Represented by a Tetrahedral Mesh Model

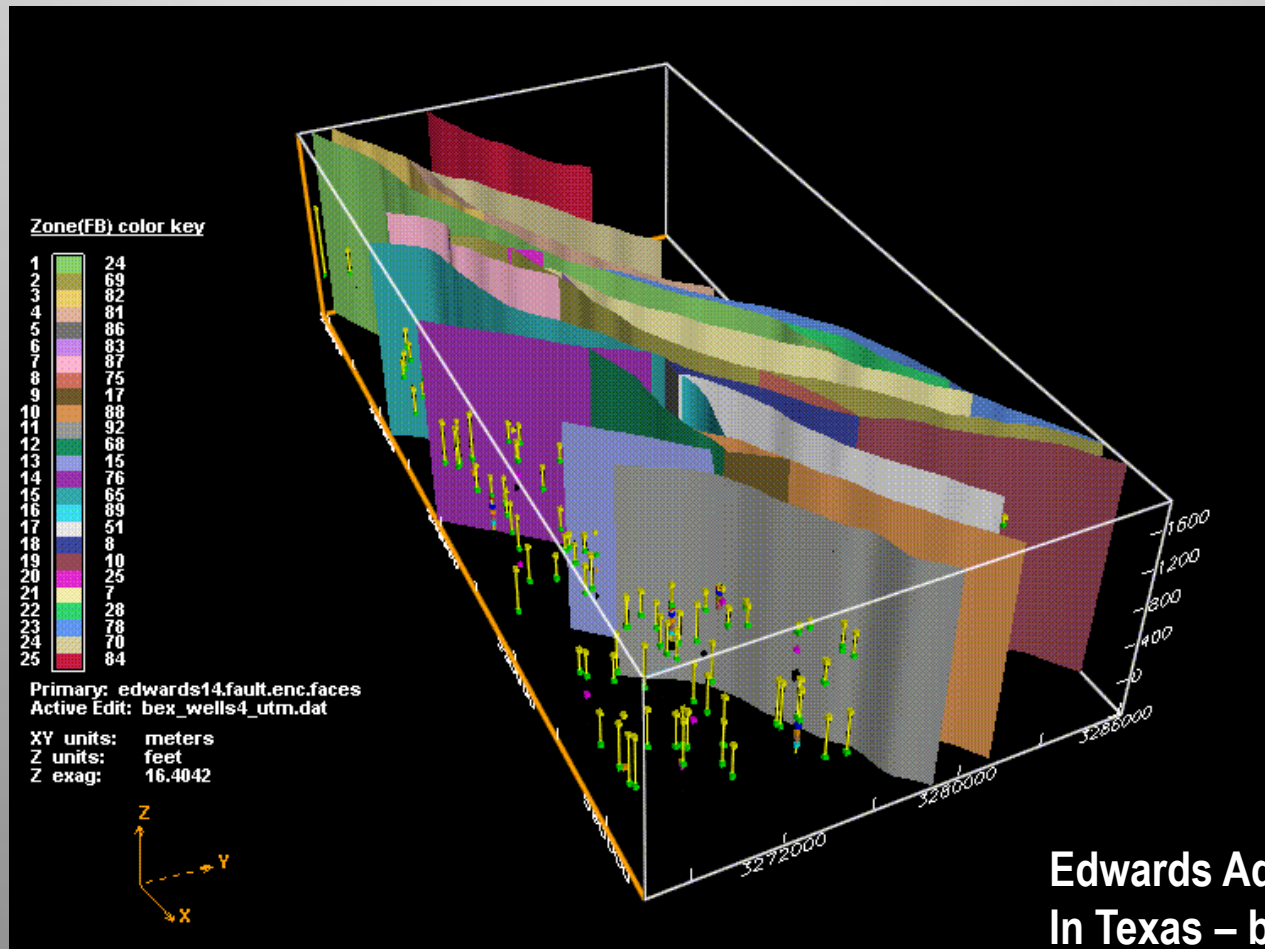
Los Alamos  
National Laboratory



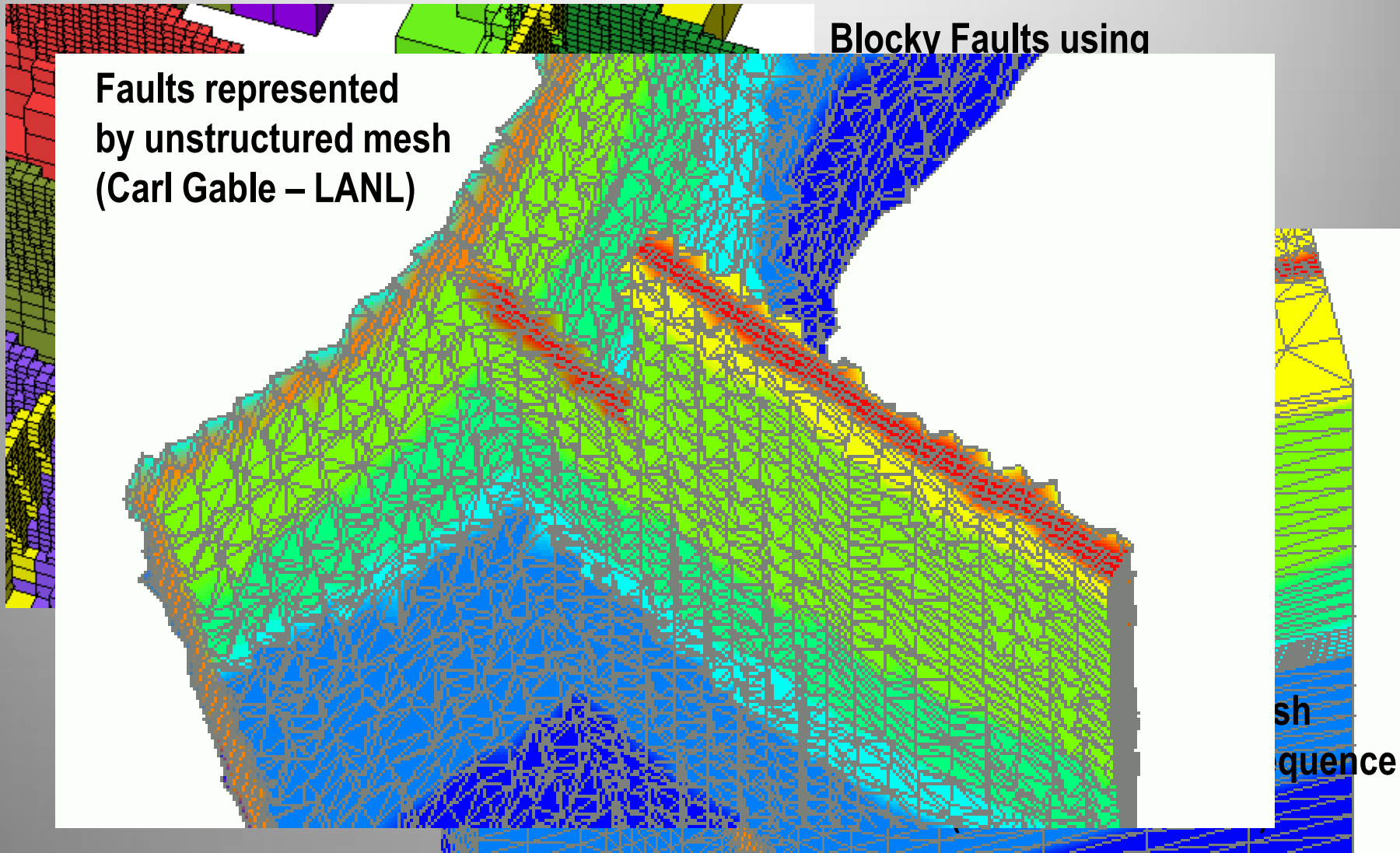


# Accurately Modeling Faults is a Challenge

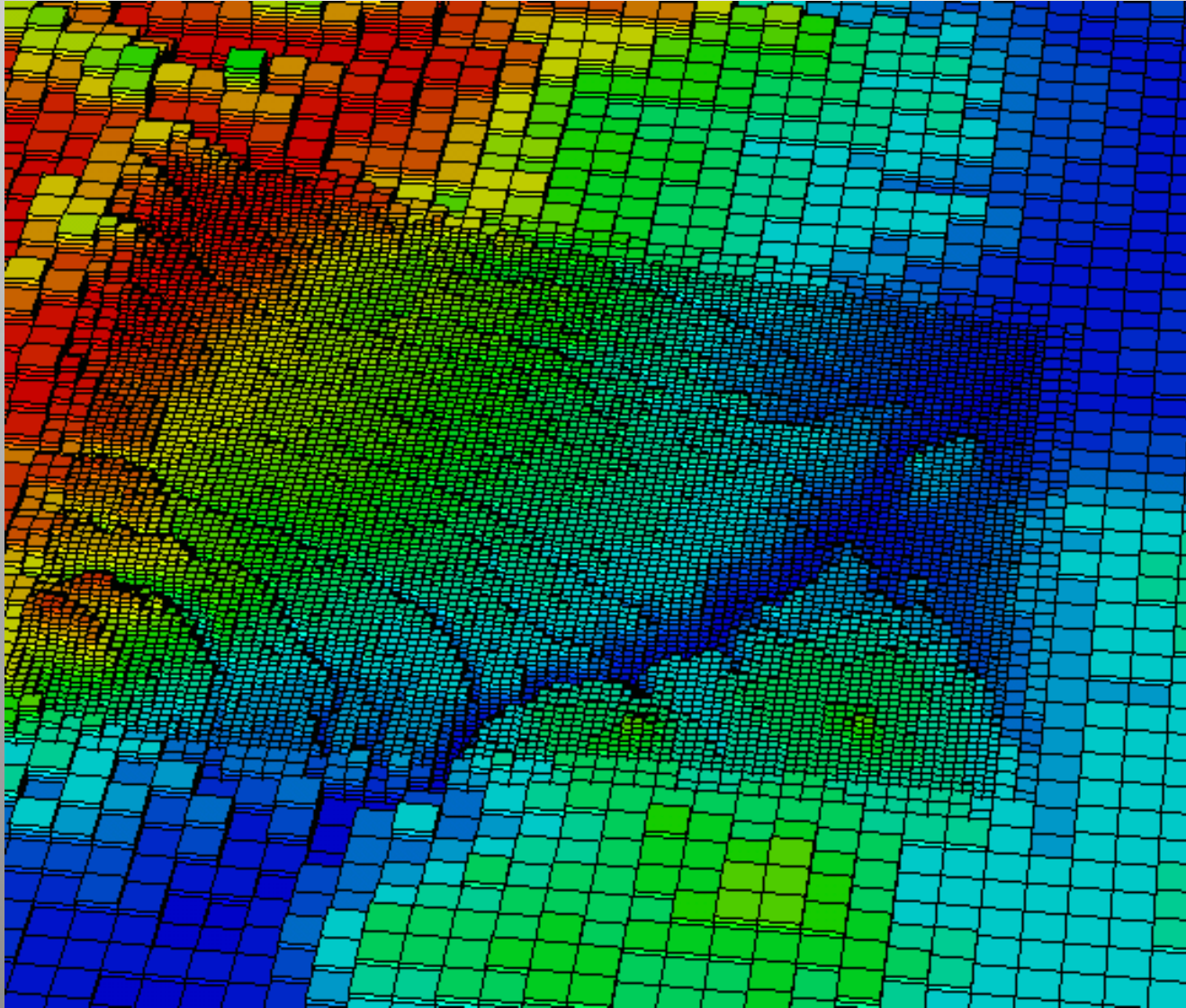
- Near-horizontal thrust faults form additional surfaces
- Steeply inclined Faults commonly shown as vertical



# Advanced Fault Modeling



# Models may be “Nested” from Regional to Local Scales

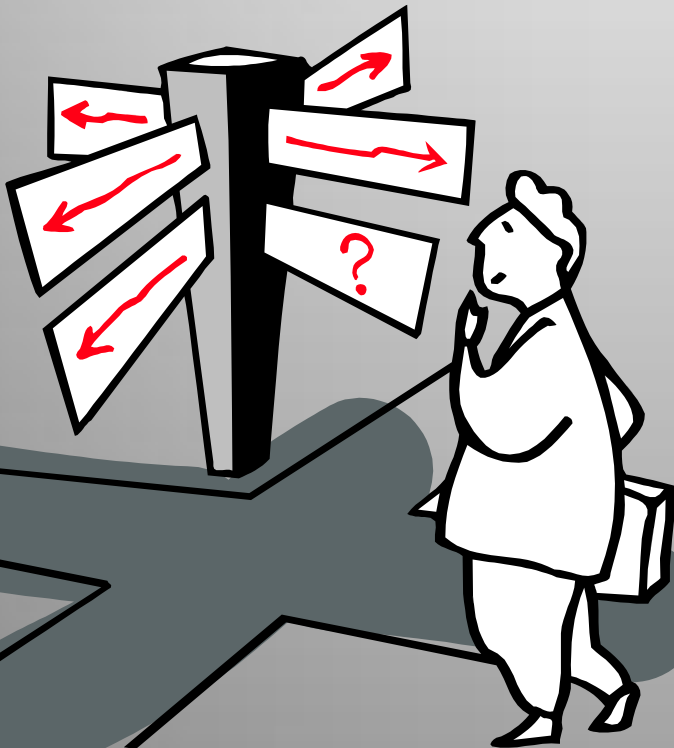




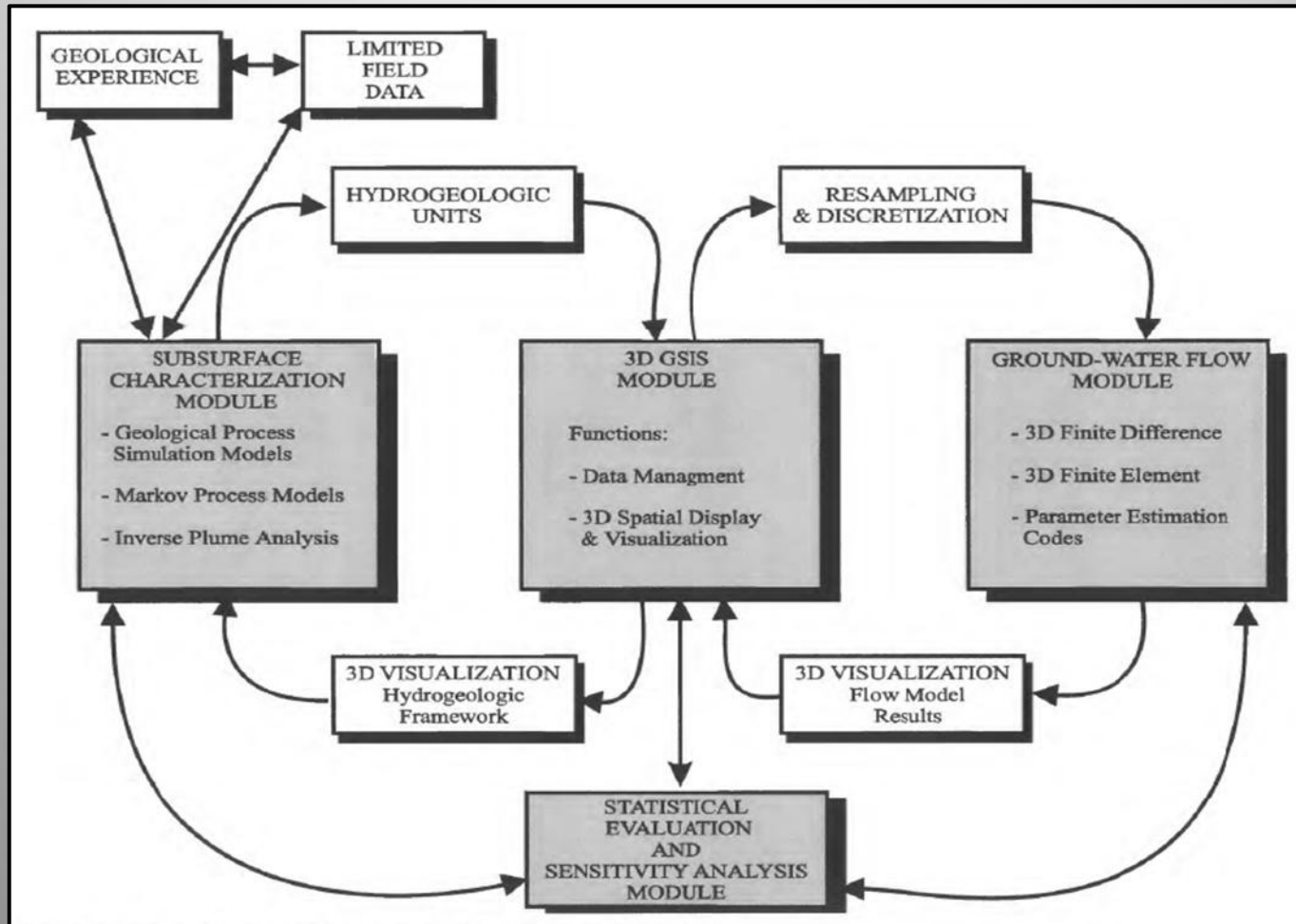
# The Ultimate Purpose of 3D Geological Modeling is Prediction...

Prediction has an ***extrapolative*** rather than ***interpolative*** character...

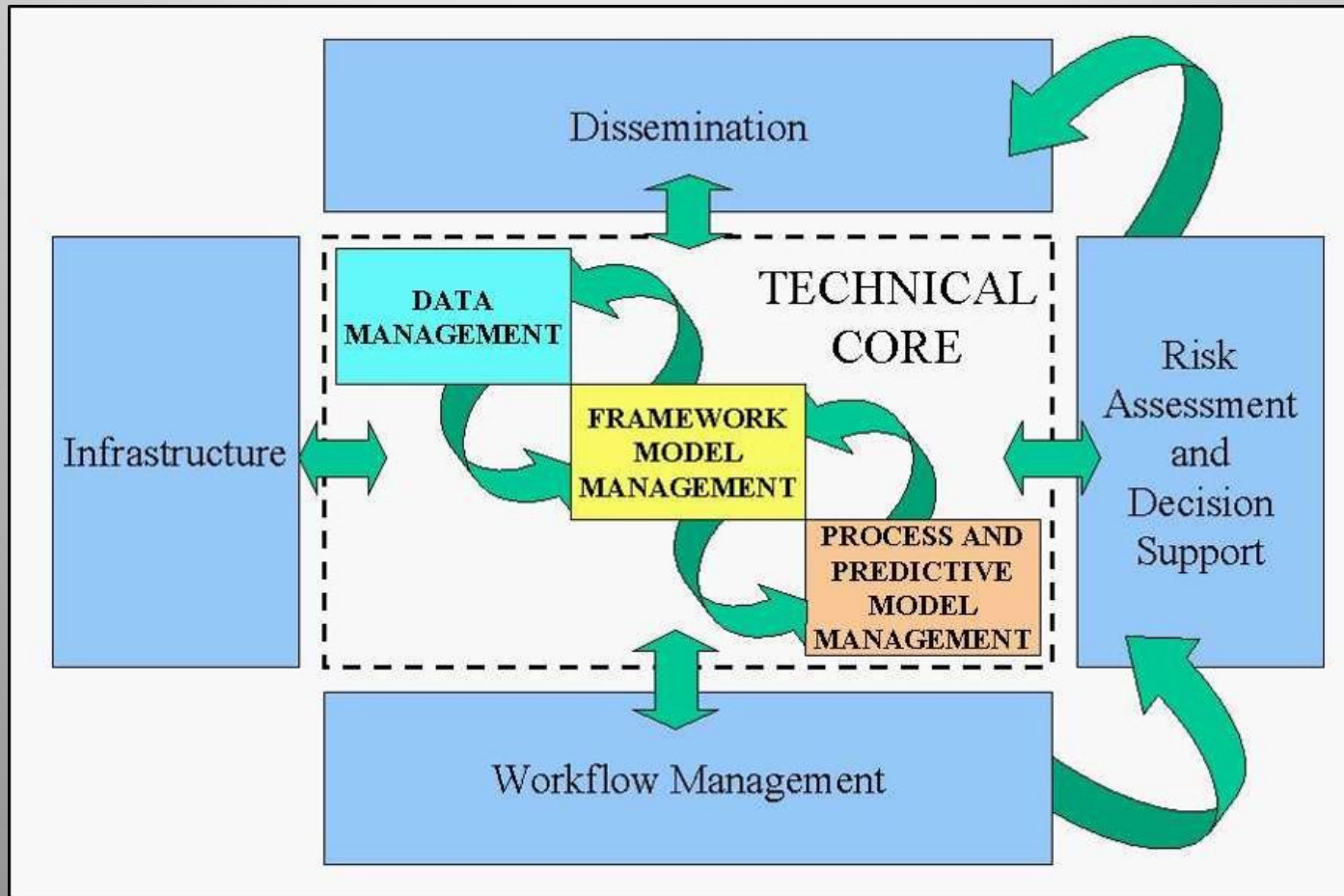
- Involves risk
- Leads to Decision-making



# 3D Modeling Workflow Concept circa 1994

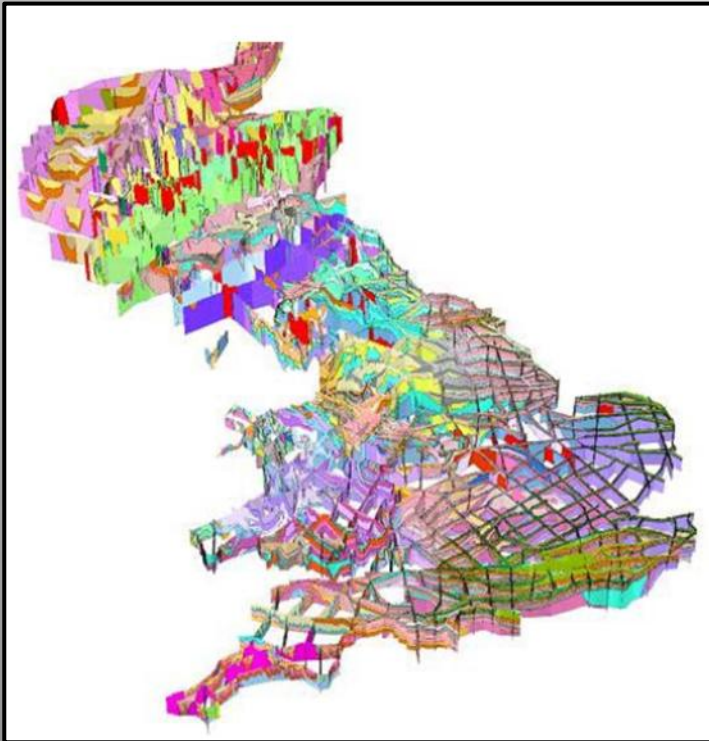


# Modeling & Data Management Concept circa 2002

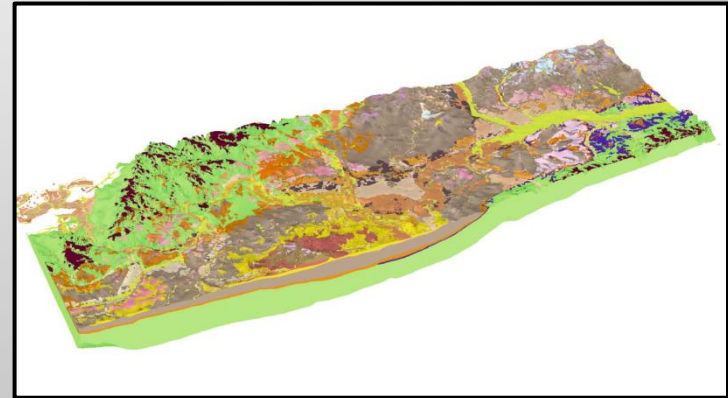


# Model Applications at Many Scales

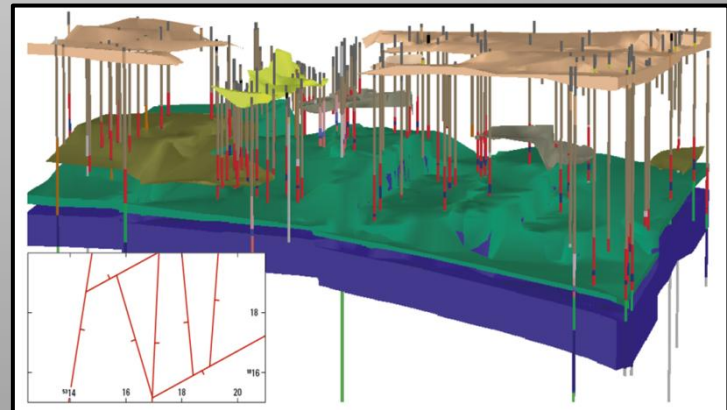
National 3D UK Model



Regional 3D Model (London)



Site 3D Model (Farringdon Station)



# **3D Models for External Users: Geotechnical Engineering Applications**

- **Within urban environments, 3D geological models can assist both urban planners and designers of individual infrastructure projects.**
- **Two broad classes of application:**
  1. **Regional planning for subsurface land uses:**
    - Tunnelling & underground space
    - Geothermal heating & cooling
    - Location of utilities (water, sewer, electrical, gas)
    - Geohazards and resources (subsidence, groundwater, etc.)
    - “SUSTAINABLE CITIES”
  2. **Site Investigation assistance:**
    - Pre-investigation phase
    - Site investigation phase
    - Data management and risk reduction in the design/build phases

# Sustainable Cities



**“With urbanisation comes pressure on space and resources and, increasingly, the underground. So understanding the subsurface beneath our cities is a key focus for a modern geological survey”**

# The Current Infrastructure Challenge

**37%**

**of project overruns cite ground problems as a major contributor**

*National Economic Development Office*

**70%**

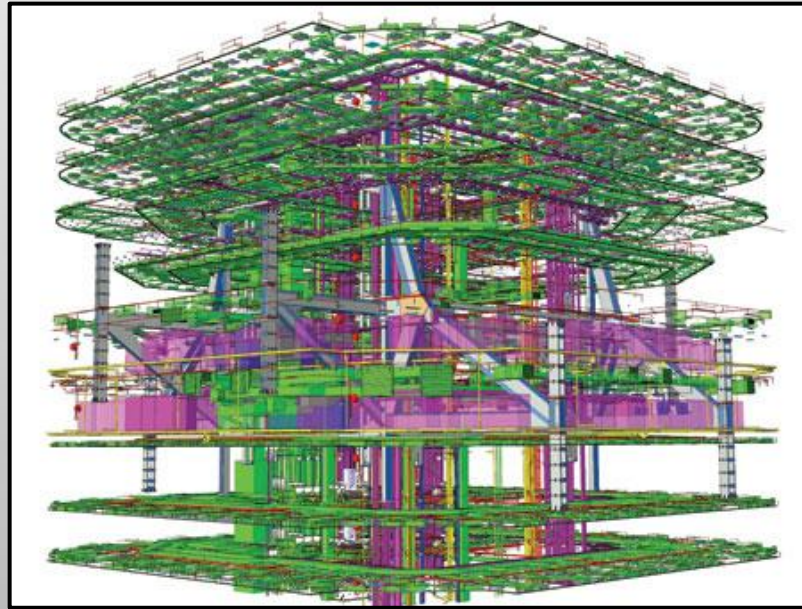
**of public projects were delivered late and 73% were over the tender price**

*National Audit Office*



# Building Information Modeling (BIM)

## But Where is the Geology?

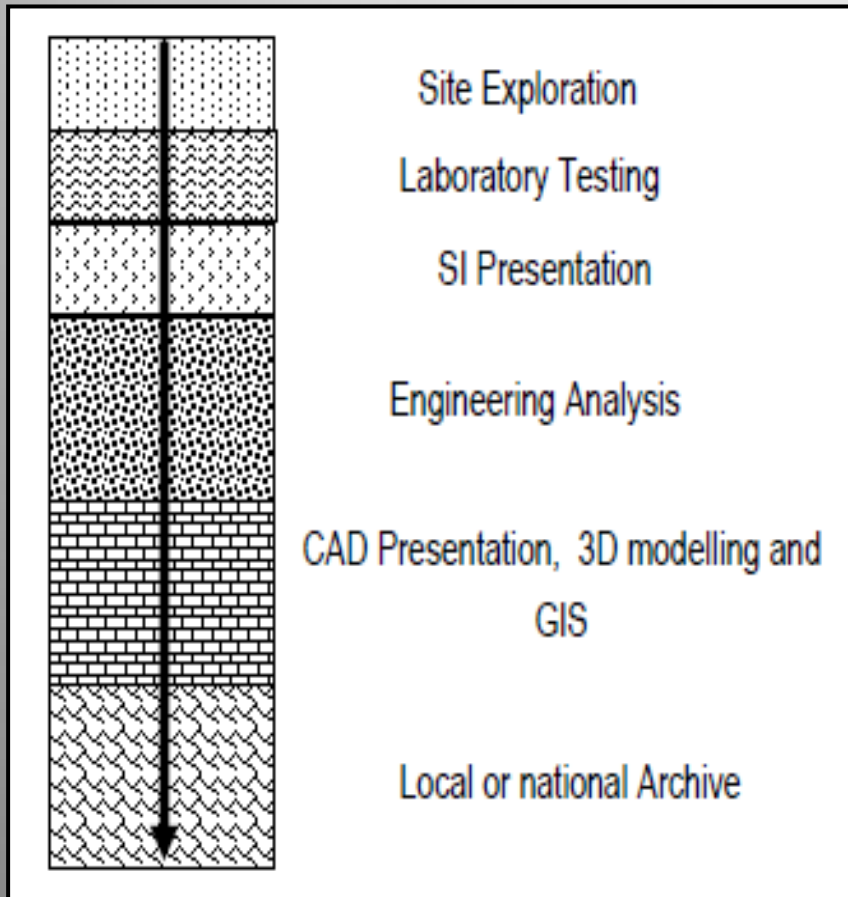


- Process involving the generation and management of digital representations of physical and functional characteristics of places
- BIM files can be exchanged or networked to support decision-making about a place.
- Used by individuals, businesses and government agencies who plan, design, construct, operate and maintain diverse physical infrastructures.



# Current Challenges for Geotechnical Site Investigation - 1

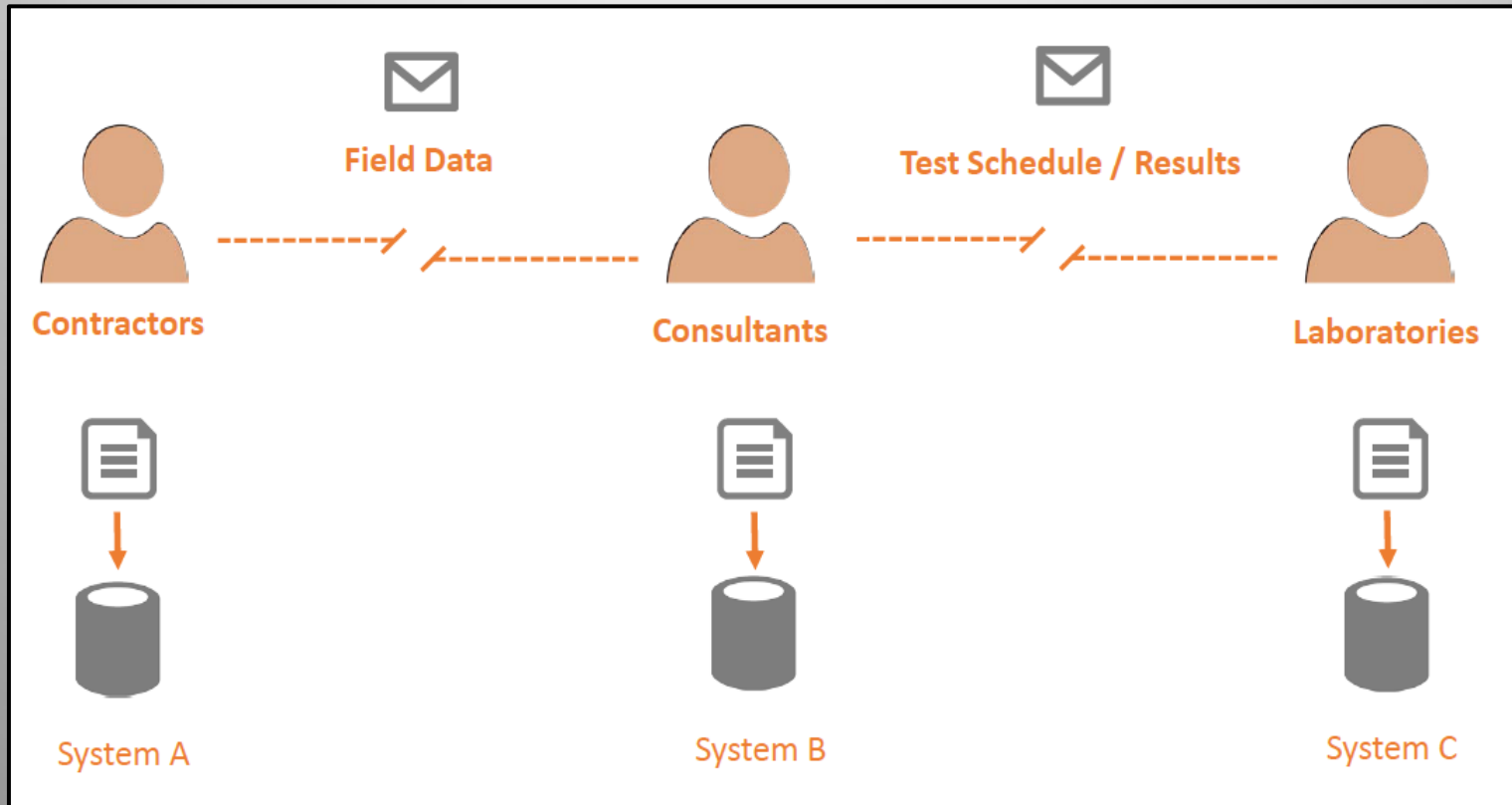
Traditional Geotechnical Data Journey (Chandler & Hutchinson 1998)



- **Linear/waterfall process**
- **Significant delays receiving data**
- **Inefficient desk studies & planning**
- **Data re-entered multiple times**
- **Data often not retained or reused**

# Current Challenges for Geotechnical Site Investigation - 2

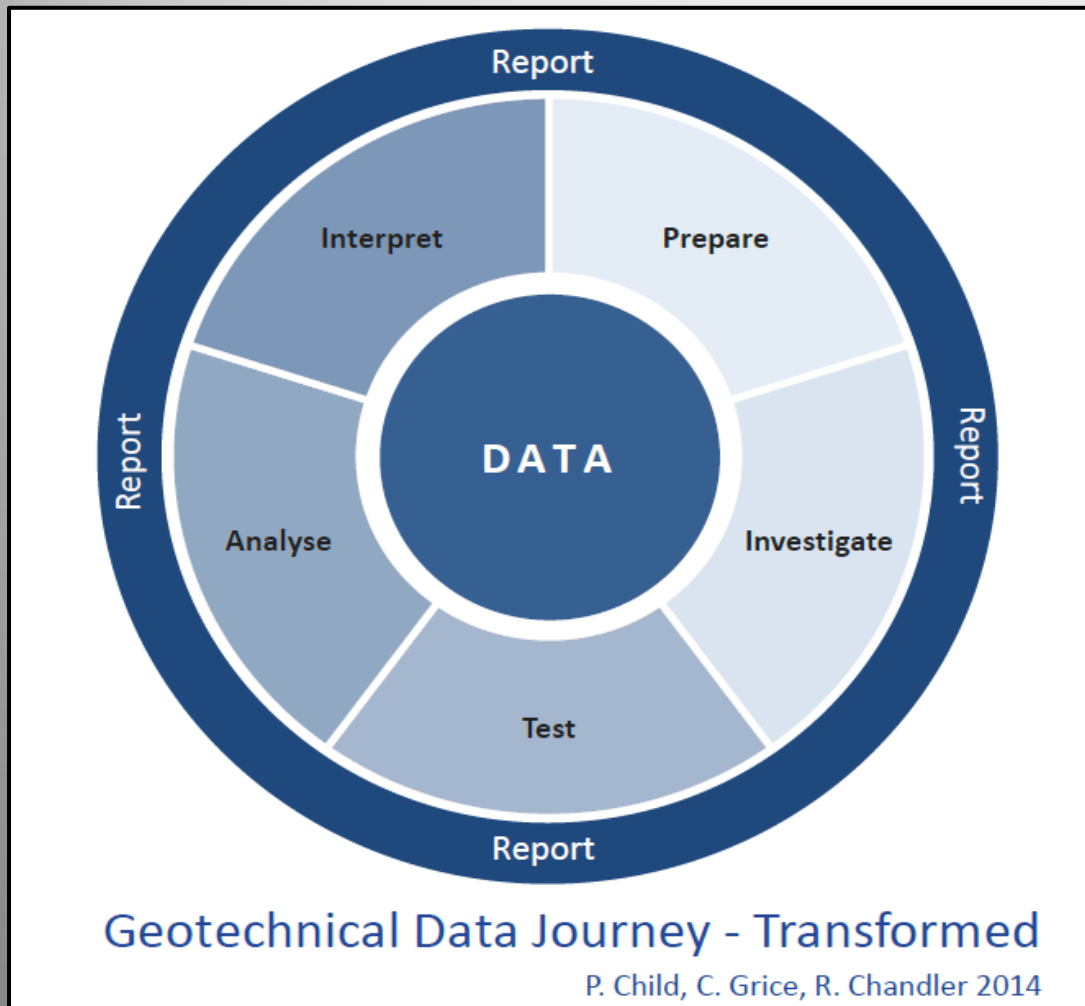
Limited availability of quality geotechnical data



How long does this take? – Days, weeks, months?

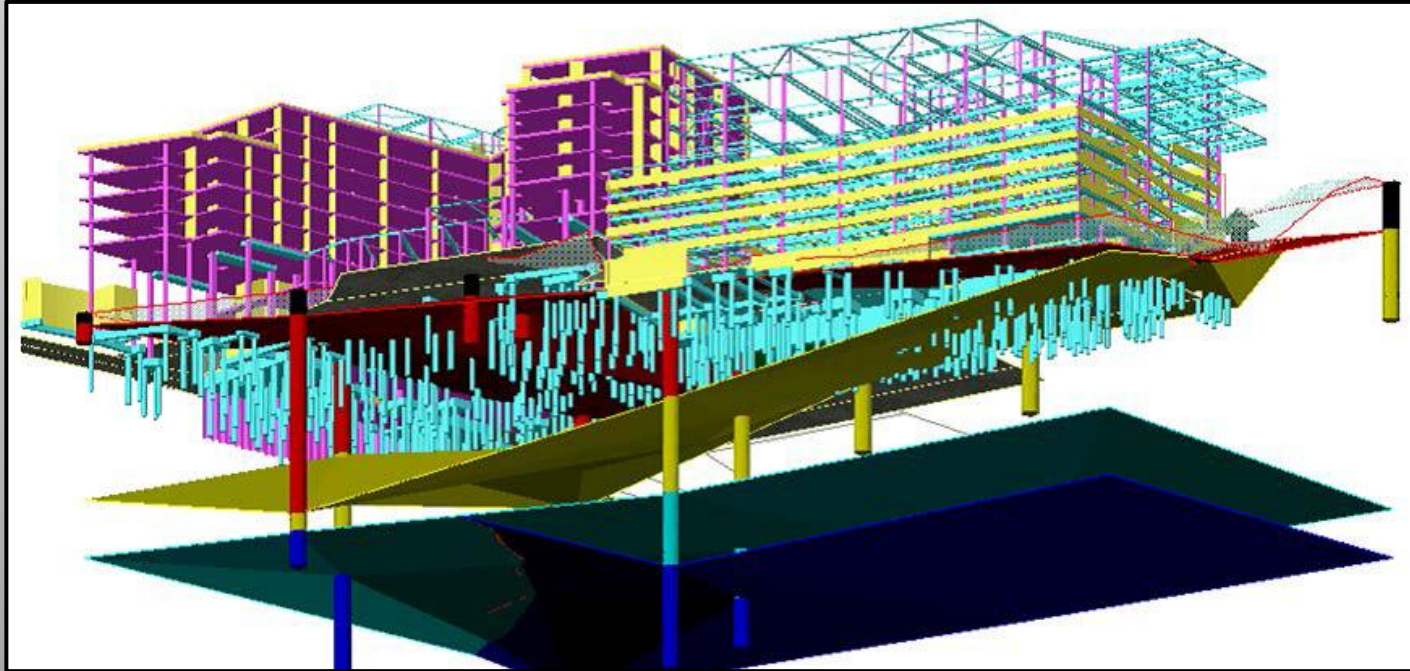
# Possible Solution

Apply BIM principles throughout the Geotechnical Data Journey



- Geotechnical BIM
- Historic data & 3D models utilised throughout
- Centralised data repositories
- Incremental data delivery and iterative refinement
- Data reuse and collaboration

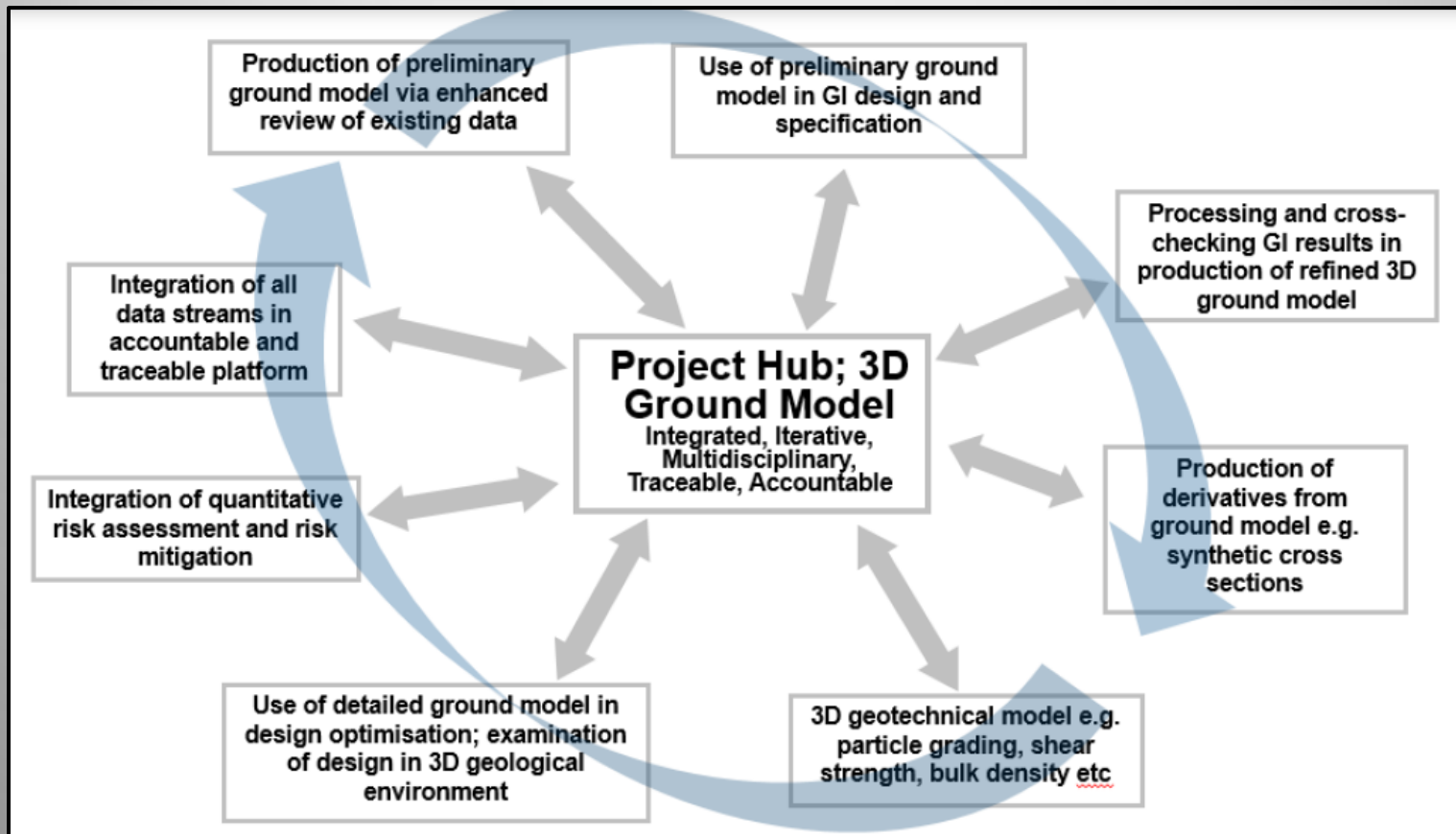
# “Geo-BIM” – BIM and the Subsurface



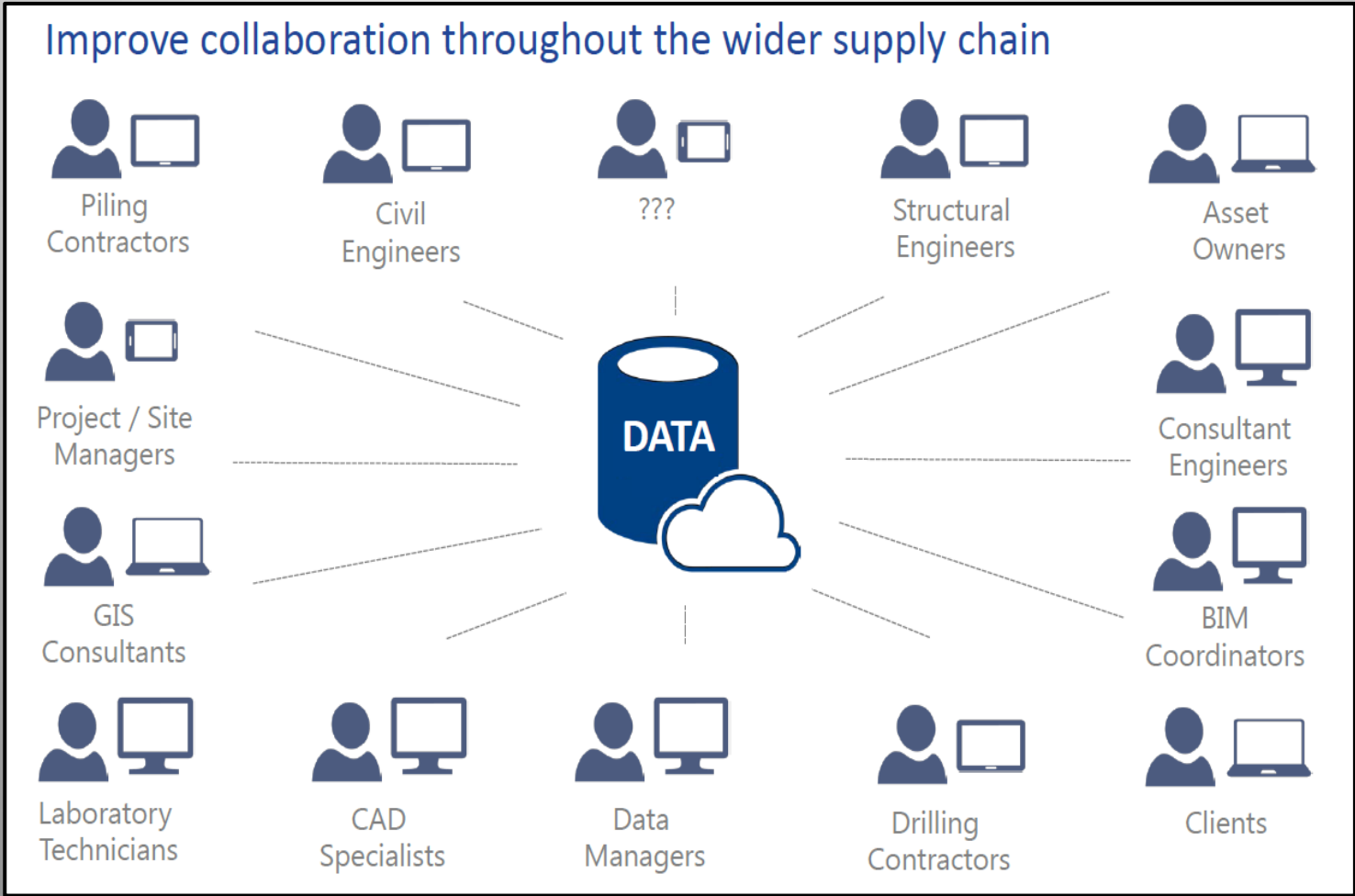
- **Extend/Integrate 3D Geological Modeling techniques to the BIM environment**

# Potential Integrated Geo-BIM Workflow

(source: CH2MHill)



# Geo-BIM can support Collaborative Modelling





# Current Capability: City of London on 3D Geology Model



City model courtesy of ARUP

# Final Thoughts

**3D geological modeling has evolved over time:**

**1. Phase 1: 1985-1995**

“Can we do it?” – Initial fundamental research, early software and hardware limitations.

**2. Phase 2: 1995-2005**

“How do we do it?” – Implementation of workflows, databases, software maturity.

**3. Phase 3: 2005-2015**

“Why are we doing it?” – Operational within geological surveys, models now becoming accepted by users.

**The 3D modeling process has become increasingly demand-side driven.**



**PROPOSED BOOK  
TO BE PUBLISHED  
BY WILEY**

**Proposed Book Title**

**Applied Multidimensional  
Geological Modelling:**  
*Informing sustainable human interactions  
with the shallow subsurface*

***EDITORS: A.K. Turner, H. Kessler, M. van der Meulen***

**CONTACT: [kturner@mines.edu](mailto:kturner@mines.edu)**

# Applied Multidimensional Geological Modelling:

*Informing sustainable human interactions with the shallow subsurface*

## HOW TO PARTICIPATE:

- Chapters may be developed by individuals or by teams led by an individual
- All contributors will be recognized
  - After the chapter title.
  - Short Biographies will be included in book
- If requested, EDITORS will assist individuals in preparing chapters
  - For example: If contributors provide EDITORS with a series of source documents, EDITORS will prepare an initial draft for contributors to review and edit.

**Applied Multidimensional Geological Modelling:**  
*Informing sustainable human interactions with the shallow subsurface*

**YOUR COMMENTS  
and SUGGESTIONS  
ARE WELCOMED!**

**SEND COMMENTS TO:**

**Keith Turner at [kturner@mines.edu](mailto:kturner@mines.edu)**